

GENERAL PREVAILING WAGE DETERMINATION MADE BY THE DIRECTOR OF INDUSTRIAL RELATIONS  
PURSUANT TO CALIFORNIA LABOR CODE PART 7, CHAPTER 1, ARTICLE 2, SECTIONS 1770, 1773 AND 1773.1

FOR COMMERCIAL BUILDING, HIGHWAY, HEAVY CONSTRUCTION AND DREDGING PROJECTS

**CRAFT: TUNNEL WORKER (LABORER)**

**DETERMINATION:** SC-23-102-12-2002-2

**ISSUE DATE:** August 22, 2002

**EXPIRATION DATE OF DETERMINATION:** June 30, 2003\* Effective until superseded by a new determination issued by the Director of Industrial Relations. Contact the Division of Labor Statistics and Research at (415) 703-4774 for the new rates after 10 days from the expiration date, if no subsequent determination is issued.

**LOCALITY:** All localities within Imperial, Inyo, Kern, Los Angeles, Mono, Orange, Riverside, San Bernardino, San Luis Obispo, Santa Barbara, and Ventura Counties.

Classification (Journey person)	Basic Hourly Rate	Employer Payments					Straight-Time		Overtime Hourly Rate		
		Health and Welfare	Pension	Vacation/ Holiday	Training	Other Payments	Hours	Total Hourly Rate	Daily 1 1/2X	Saturday 1 1/2X	Sunday and Holiday
Group I	\$23.01	\$3.41	\$3.66	<sup>a</sup> \$2.55	\$.36	-	8	\$32.99	\$44.495	\$44.495	\$56.00
Group II	23.33	3.41	3.66	<sup>a</sup> 2.55	.36	-	8	33.31	44.975	44.975	56.64
Group III	23.79	3.41	3.66	<sup>a</sup> 2.55	.36	-	8	33.77	45.665	45.665	57.56
Group IV <sup>b</sup>	24.48	3.41	3.66	<sup>a</sup> 2.55	.36	-	8	34.46	46.70	46.70	58.94

<sup>a</sup> Includes an amount per hour worked for supplemental dues.

<sup>b</sup> The classification "Shaft and Raise Work" shall be applicable to all work from the entrance to the shaft or raise and including surge chambers. This classification shall apply to all work involving surge chambers up to ground level.

**CLASSIFICATIONS**

**Group I**

Batch Plant Laborer  
Changehouseman  
Dumpman  
Outside Dumpman  
Loading and Unloading Agitator Cars  
Nipper  
Pot Tender using mastic or other materials  
Shotcrete Man (helper)  
Swamper (Brakeman and Switchman on tunnel work)  
Tool Man  
Tunnel Materials Handling Man

**Group II**

Bull Gang Mucker  
Trackman  
Chemical Grout Jetman  
Chucktender  
Cabletender  
Concrete crew-include Rodders and Spreaders  
Grout Mixerman  
Grout Pumpman  
Operating of Trowling and/or Grouting Machines  
Vibratorman  
Jack Hammer Pneumatic Tools (except driller)

**Group III**

Blaster  
Driller  
Powderman  
Cherry Pickerman  
Grout Gunman  
Jackleg Miner  
Jumbo Man  
Kemper and other Pneumatic Concrete Placer Operator  
Miner - Tunnel (hand or machine)  
Micro-Tunneling, Micro-Tunneling Systems  
Nozzleman  
Powderman-Primer House  
Primer Man  
Sandblaster  
Steel Form Raiser and Setter  
Timberman, Retimberman, wood or steel  
Tunnel Concrete Finisher

**Group IV**

Shaft and Raise Work<sup>b</sup>  
Diamond Driller

**RECOGNIZED HOLIDAYS:** Holidays upon which the general prevailing hourly wage rate for Holiday work shall be paid, shall be all holidays in the collective bargaining agreement, applicable to the particular craft, classification, or type of worker employed on the project, which is on file with the Director of Industrial Relations. If the prevailing rate is not based on a collectively bargained rate, the holidays upon which the prevailing rate shall be paid shall be as provided in Section 6700 of the Government Code. You may obtain the holiday provisions for the current determinations on the Internet at <http://www.dir.ca.gov/DLSR/PWD>. Holiday provisions for current or superseded determinations may be obtained by contacting the Prevailing Wage Unit at (415) 703-4774.

**TRAVEL AND/OR SUBSISTENCE PAYMENT:** In accordance with Labor Code Sections 1773.1 and 1773.9, contractors shall make travel and/or subsistence payments to each worker to execute the work. You may obtain the travel and/or subsistence provisions for the current determinations on the Internet at <http://www.dir.ca.gov/DLSR/PWD>. Travel and/or subsistence requirements for current or superseded determinations may be obtained by contacting the Prevailing Wage Unit at (415) 703-4774.